

Hamilton City Netball Centre

2026 Competitions Structure & Regulations

Reviewed and Amended
13 May 2026

To be reviewed
November 2026

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Competition Structure and Regulations

- 1) The structures, regulations and rules stated below, and rules outlined in the *2024 World Netball Rule Book*, will be used for all competitions except where stated.
- 2) HCNC's *Code of Conduct* and *Harassment Free Netball Policy* governs any member, player, team, umpire, coach, manager, volunteer and any other person who, participates, spectates and/or is involved in any way in any activity held at HCNC's facilities or is involved in any activity under the auspices of HCNC.
- 3) The HCNC *Complaints Policy and Procedures* sets out processes and procedures for the resolution of complaints arising from breaches of the *Code of Conduct* and *Harassment Free Netball Policy* and the *Competition Structure and Regulations*.
- 4) If there are disputes on the structure, regulations and rules that are ambiguous, decisions will be made by HCNC Events staff and will be made in the best interest of the competition.
- 5) Any matter or concern not outlined in this document will go to HCNC staff and/or Board via the *Complaints Policy and Procedures*.
- 6) HCNC Reserve the right to change and adapt the Competition Structure and Regulations at any time for the benefit and safety of the netball community.
 - a) Changes may include but are not limited to:
 - i) Shortening of the competition weeks
 - ii) Changing of published playing days and times
 - iii) Cancellation of a competition
 - iv) Rescheduling of a competition
 - v) Changing the grades within a competition
 - vi) Shortening or lengthening of breaks in games
- 7) Regulations in highlight are considered major changes from the previous years regulations. Other changes to the regulations may have been made and it is recommended that the full document is read to familiarise yourself with the current years regulations. Any queries or questions are to be directed to HCNC staff admin@netballhamilton.org.nz

2026 Competition Dates

External dates that effect the HCNC Competition Dates:

March/April/May	June/July	August/Sept
23-27 March –Summer Tournament Week 3 April – Good Friday 6 April Easter Monday 6-17 April - School Holidays 27 April – ANZAC Day	01 June – Kings Birthday 05 July – 07 July Jnr North Island Champs 6-17 July - School Holidays 13-16 July - NNZ U18 Champs 10 July – Matariki	31 August-4 September - UNISS 5-11 Sept- AIMs 10-13 Sept - NNZ Open Champs

2026 Competition Dates

Competitions		Age Groups	Play Dates	No Play Dates	Registration Close Date	Tournament/ Festival Dates
Open Grade Competition	Indoor Open Grade Premier	Open (Year 11+)	16 weeks / 16 games Thursdays April: 23, 30 May: 7,14,21,28 June: 4,11,18,25 July: 2,23,30 August: 6,13,20 <i>Promotion/Relegation Games</i> Monday June: 8 Thursday: August 27	9 July 16 July	2 April	OG Prem Indoor Sunday 12 April Pre-season Saturday 28 March
	Saturday Open Grade	Open (Year 11+)	14 weeks / 14 games Saturdays May: 2,9,16,23 June: 6,13,20,27 July: 4,25, August: 1,8,15,22	30 May 11 July 18 July		Mid-season Sunday 14 June
Saturday Open Mixed Competition	Saturday Open Mixed	Open (Year 11+)	14 weeks / 14 games Saturdays May: 2,9,16,23 June: 6,13,20,27 July: 4,25, August: 1,8,15,22	30 May 11 July 18 July	2 April	Pre-season Saturday 28 March Mid-season Sunday 14 June

Competitions		Age Groups	Play Dates	No Play Dates	Registration Close Date	Tournament/Festival Dates
Thursday Open Grade Competition	Thursday Open Grade	Open (Year 11+)	14 weeks / 14 games Thursdays April: 30 May: 7,14,21,28 June: 4,11,18,25 July: 2,23,30 August: 6,13	9 July 16 July	2 April	Pre-season Saturday 28 March Mid-season Sunday 14 June
	Secondary Senior	Senior (Year 11-13)	14 weeks / 14 games Saturdays May: 2,9,16,23 June: 6,13,20,27 July: 4,25, August: 1,8,15,22	30 May 11 July 18 July	2 April	Pre-season Saturday 28 March Mid-season Sunday 14 June
Secondary Competition	Secondary Mixed	Year 9-13	14 weeks / 14 games Saturdays May: 2,9,16,23 June: 6,13,20,27 July: 4,25, August: 1,8,15,22	30 May 11 July 18 July		HCNC Premier & Development Sunday 26 July HCNC Rep Tournament Sunday 21 June
	Secondary Junior	Year 10 Year 9	14 weeks / 14 games Saturdays May: 2,9,16,23 June: 6,13,20,27 July: 4,25, August: 1,8,15,22	30 May 11 July 18 July		Zone Premier & Development Sunday 2 August
	Secondary Social	Senior (Yr11-13)	6 weeks / 6 games Saturdays May: 2,9,16,23 June: 6,13	30 May		
	Secondary Social	Junior Year 10 Year 9	6 weeks / 6 games Saturdays May: 2,9,16,23 June: 6,13	30 May		
	Secondary Thursday	Senior (Yr11-13)	14 weeks / 14 games Thursdays April: 30 May: 7,14,21,28 June: 4,11,18,25 July: 2,23,30 August: 6,13	9 July 16 July		

Competitions		Age Groups	Play Dates	No Play Dates	Registration Close Date	Tournament/Festival Dates
Secondary Competition	Secondary Thursday	Junior Year 9 Year 10	14 weeks / 14 games Thursdays April: 30 May: 7,14,21,28 June: 4,11,18,25 July: 2,23,30 August: 6,13	9 July 16 July	2 April	Pre-season Saturday 28 March Mid-season Sunday 14 June HCNC Premier & Development Sunday 26 July HCNC Rep Tournament Sunday 21 June Zone Premier & Development Sunday 2 August
	Saturday Intermediate	Year 8 Year 7	14 weeks / 14 games Saturdays May: 2,9,16,23 June: 6,13,20,27 July: 4,25, August: 1,8,15,22	30 May 11 July 18 July	2 April	Mid-season 14 June Festival 23 August
	Year 5-6	Year 6 Year 5	13 weeks Wednesdays May: 6,13,20,27 June: 3,10,17,24 July: 1, 22,29 August: 5,12	8 July 15 July	13 April	Festival Sunday 23 August
futureFERNS Programme	Year 3-4	Year 4 Year 3	13 weeks Tuesdays May: 5,12,19,26, June: 2,9,16,23, 30 July: 21,28 August: 4,11	7 July 14 July		
	Year 1-2	Year 2 Year 1	9 weeks Thursdays May: 7,14,21,28 June: 4,11,18,25 July: 2	N/A		

Competition Structures

Indoor Open Grade Premier Competition

1. Registration:
 - a. Promotion from Saturday Open Grade Premier Reserve
 - b. Promotion is open to Club teams and Secondary Senior teams
 - c. To be eligible to participate in the Premier competition, clubs are required to have a minimum of two teams affiliated to their club and registered at Hamilton City Netball Centre
 - d. Indoor Open Grade Premier and Saturday Open Grade are considered one competition. Indoor Open Grade Premier is the higher grades of the Saturday Open Grade. Saturday Open Grade is the lower grades of the Indoor Open Grade Premier.
2. Location: The Peak, Rototuna
3. Game Day: Thursday
4. Game Times: 6:25pm & 8:00pm
5. Length of game: Premier A - 60mins - 15min 1/4 ; Premier B – 48 mins – 12min 1/4
6. Length of Competition: 16 weeks (16 games)
7. Grading:
 - a. None – seeding from previous season
8. Grades:
 - a. Premier A; Premier B – 8 teams per grade
9. Competition Structure:
 - a. 1st Round: 7 weeks (7 games) Round Robin Play
 - i. Promotion/relegation game at end of round - Premier A Bottom team v Premier B top team. Winner plays in round 2 in Premier A; Loser to play in Premier B
 - b. 2nd Round: 7 weeks (7 games) Round Robin Play
 - c. 3rd Round: 2 weeks Championship Play (Semis and Finals)
 - i. All teams must participate in Semi Finals and Finals
10. Promotion / Relegations games for the 2026 competition.
 - a. Promotion/ Relegation to be held at the end of the 2026 season
 - i. 1st Premier Reserve v 8th Premier B – winner to play in Premier B; Loser to play in Premier Reserve
 - ii. 2nd Premier Reserve v 7th Premier B – winner to play in Premier B; Loser to play in Premier Reserve
 - iii. 8th Premier A v 1st Premier B – winner to play in Premier A; Loser to play in Premier B

Saturday Open Grade Competition

1. Registration:
 - a. Open to Club teams
 - b. Secondary Senior teams can register to enter Premier Reserve. If after grading the team grades into A grade or lower, the team will be moved to the Secondary Senior competition.
 - c. Indoor Open Grade Premier and Saturday Open Grade are considered one competition. Saturday Open Grade is the lower grades of the Indoor Open Grade Premier. Indoor Open Grade Premier is the higher grades of the Saturday Open Grade.

2. Location: Minogue Park
3. Game Day: Saturday
4. Game Times: 12:30pm, 1:30pm, 2:30pm, 3:30pm, 4:30pm, 5.30pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. Premier Reserve, A Grade, B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
8. Competition Structure:
 - a. 1st Round: 3 weeks (3 games) Grading
 - i. Based off grade level submitted on registration and then prior year's results
 - b. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade, (except Premier Reserve)
 - ii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - c. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - d. 4th round: 1 week Championship Play (Finals)
 - i. Finals: All teams will play on Finals days

Saturday Open Mixed Grade Competition

9. Registration:
 - a. Open to Club teams – (Secondary Year 11 to Older)
 - b. A minimum of 6 teams is required. The following structure will be followed if 6 teams enter the competition. If further teams enter then the structure will be adjusted.
 - c. Saturday Open Mixed Grade is a separate competition from Indoor Open Grade Premier and Saturday Open Grade.
10. Location: Minogue Park
11. Game Day: Saturday
12. Game Times: 12:30pm, 1:30pm, 2:30pm, 3:30pm, 4:30pm, 5.30pm
13. Length of game: 40mins - 10min 1/4
14. Length of Competition: 14 weeks (14 games)
15. Grades:
 - b. A Grade, B Grade (further grades may be added dependent on team numbers)
16. Competition Structure:
 - e. 1st Round: 3 weeks (3 games) Grading
 - i. Based off grade level submitted on registration
 - f. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. HCNC Events staff have the discretion to promote/relegate
 - g. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - h. 4th round: 1 week Championship Play (Finals)
 - i. Finals: All teams will play on Finals days

Thursday Open Grade Competition

1. Registration: Open to Club teams and Secondary Senior (Year 11-13) teams
2. Location: Minogue Park
3. Game Day: Thursday
4. Game Times: 6.00pm & 7.00pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. A Grade, B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
8. Competition Structure:
 - i. 1st Round: 3 weeks (3 games) Grading
 - i. Based off grade level submitted on registration and then prior year's results
 - j. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade.
 - ii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - k. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - l. 4th round: 1 week Championship Play (Finals)
 - i. Finals: All teams will play on Finals days

Secondary Senior Competition

1. Registration: Open to all Secondary Senior teams (Year 11 to 13)
2. Location: Minogue Park
3. Game Day: Saturday
4. Game Times: 10:30am, 11:30am, 12:30pm, 1:30pm, 2.30pm, 3.30pm, 4:30pm, 5.30pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. Premier, A Grade, B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
8. Competition Structure:
 - m. 1st Round: 3 weeks (3 games) Grading
 - i. Based off grade level submitted on registration and then prior year's results
 - n. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade.
 - ii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - o. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - p. 4th round: 1 week Championship Play (Final)

- i. Final: All teams will play on Finals days

Secondary Mixed Competition

1. Registration: Open to all Secondary Mixed teams (Year 9 to 13)
 - a. No minimum or maximum gender per team or on court.
2. Location: Minogue Park
3. Game Day: Saturday
4. Game Times: 10:30am, 11:30am, 12:30pm, 1:30pm, 2.30pm, 3.30pm, 4:30pm, 5.30pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. Mixed A Grade, B Grade (further grades may be added dependent on team numbers)
8. Competition Structure:
 - d. The following structure will be followed if 6 teams enter the competition. If further teams enter then the structure will be adjusted.
 - e. 1st Round: 3 weeks (3 games) Grading
 - f. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - ii. Automatic promotion of 1st place team at the end of the round to the higher grade.
 - iii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iv. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - g. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - h. 4th round: 1 weeks Championship Play (Finals)
 - i. Finals: All teams will play on Finals days

Secondary Junior Competition

1. Registration: Open to all Secondary Junior teams (Year 9 & 10)
2. Location: Minogue Park
3. Game Day: Saturday
4. Game Times: 10:30am, 11:30am, 12:30pm, 1:30pm, 2.30pm, 3.30pm, 4:30pm, 5.30pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. Year 9; Year 10
 - b. Premier, A Grade, B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
9. Competition Structure:
 - a. 1st Round: 3 weeks (3 games) Grading
 - i. Based off grade level submitted on registration and then prior year's results
 - b. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade.

- ii. Automatic relegation of 6th place team at the end of the round to lower grade.
- iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
- c. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
- d. 4th round: 1 week Championship Play (Final)
 - i. Final: All teams will play on Finals days

Secondary Social Senior Competition

1. Registration: Open to all Secondary Senior teams
2. Location: Minogue Park
3. Game Day: Saturday
4. Game Times: 10:30am, 11:30am, 12:30pm, 1:30pm, 2.30pm, 3.30pm, 4:30pm, 5.30pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 6 weeks (6 games)
7. Grades:
 - a. Social – Yr 11-13 (further grades may be added dependent on team numbers) A minimum of 4 teams are required for the competition to continue.
9. Competition Structure:
 - a. A Minimum of 4 teams are required for the competition to proceed.
 - b. The following structure will be followed if 4 teams enter the competition.
 - i. 1st Round: Double Round Robin (6 weeks)
 - c. The following structure will be followed if 6 teams enter the competition. If further teams enter then the structure will be adjusted.
 - d. 1st Round: 6-week Round Robin Play.

Secondary Social Junior Competition

8. Registration: Open to all Secondary Junior teams (Year 9 & 10)
9. Location: Minogue Park
10. Game Day: Saturday
11. Game Times: 10:30am, 11:30am, 12:30pm, 1:30pm, 2.30pm, 3.30pm, 4:30pm, 5.30pm
12. Length of game: 40mins - 10min 1/4
13. Length of Competition: 6 weeks (6 games)
14. Grades:
 - a. Social – Year 9; Year 10 (further grades may be added dependent on team numbers) A minimum of 4 teams are required for the competition to continue.
10. Competition Structure:
 - a. A Minimum of 4 teams are required for the competition to proceed.
 - b. The following structure will be followed if 4 teams enter the competition.
 - i. 1st Round: Double Round Robin (6 weeks)
 - c. The following structure will be followed if 6 teams enter the competition. If further teams enter then the structure will be adjusted.
 - d. 1st Round: 6-week Round Robin Play.

Secondary Thursday Senior Competition

1. Registration: Open to Secondary Club teams and Secondary Senior (Year 11-13) teams
2. Location: Minogue Park
3. Game Day: Thursday
4. Game Times: 6.00pm & 7.00pm
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
8. Competition Structure:
 - a. 1. The following structure will be followed if 6 teams enter the competition. If further teams enter then the structure will be adjusted.
 - b. 1st Round: 3 weeks (3 games) Grading
 - c. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade.
 - ii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - d. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - e. 4th round: 1 weeks Championship Play (Finals)
 - i. Finals: All teams will play on Finals days

Secondary Thursday Junior Competition

9. Registration: Open to Secondary Club teams and Secondary Junior (Year 9-10) teams
10. Location: Minogue Park
11. Game Day: Thursday
12. Game Times: 6.00pm & 7.00pm
13. Length of game: 40mins - 10min 1/4
14. Length of Competition: 14 weeks (14 games)
15. Grades:
 - a. B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
16. Competition Structure:
 - f. 1. The following structure will be followed if 6 teams enter the competition. If further teams enter then the structure will be adjusted.
 - g. 1st Round: 3 weeks (3 games) Grading
 - h. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade.
 - ii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - i. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - j. 4th round: 1 weeks Championship Play (Finals)

- i. Finals: All teams will play on Finals days

Intermediate Competition

1. Registration: Open to all Intermediate teams (Year 7 & 8)
2. Location: Minogue Park
3. Game Day: Saturday
4. Game Times: 8:30am, 9:30am, 10:30am, 11.30am
5. Length of game: 40mins - 10min 1/4
6. Length of Competition: 14 weeks (14 games)
7. Grades:
 - a. Year 7; Year 8
 - b. A Grade, B Grade, C Grade, D Grade (further grades may be added dependent on team numbers)
 - a. Competition Structure: 1st Round: 3 weeks (3 games) Grading
 1. Based off grade level submitted on registration and then prior year's results
 - k. 2nd Round: 5 weeks (5 games) Round Robin (Pools of 6)
 - i. Automatic promotion of 1st place team at the end of the round to the higher grade.
 - ii. Automatic relegation of 6th place team at the end of the round to lower grade.
 - iii. HCNC Events staff have the discretion to promote/relegate 2nd place and 5th place.
 - l. 3rd round: 5 weeks (5 games) Round Robin (Pools of 6)
 - m. 4th round: 1 week (1 game) Championship Play (Finals)
 - i. Finals: All teams will play on Finals days

Competition Information

Location

1. All official games of the Centre shall be organised under the jurisdiction of the Hamilton City Netball Centre (HCNC) Events Staff and unless otherwise stated, shall be played at Minogue Park.
2. Competitions held at other venues will follow all rules and regulations of the venue.

Cancellations

1. HCNC Events staff reserve the right to cancel games due to poor weather conditions or other safety concerns.
2. Cancellation information will be emailed to club managers, team managers, posted on social media and the HCNC website www.netballhamilton.org.nz

Game Lengths and breaks

Competition	Game Length	Quarter Length	Breaks
Indoor Open Grade Premier – Premier A	60mins	15mins	3mins, 3mins, 3mins
Indoor Open Grade Premier – Premier B	48mins	12mins	3mins, 3mins, 3mins
All other Competitions	40mins	10mins	2mins, 3mins, 2mins

Timing of Matches

1. Timing of games is undertaken from HCNC Tower – Start and finish times signified by a central bell/hooter.
2. Timing for Indoor Premier games is undertaken by an official timekeeper.
3. Where a game does not start on the starting bell:
 - a. For Indoor Premier games, the game shall start as soon as possible, and every effort should be made to play the full 60 minutes.
 - b. For all other games, the game should start as soon as possible including when one umpire is present on the court, but no extra time shall be played past the end of the quarter indicated by the central bell.

Substitutions and Team Changes

1. HCNC will follow 2024 World Netball Rule 10: Stoppages. A summary of the rule as it relates to substitutions follows. *Please refer to full 2024 World Netball Rules*
 1. Both teams have the right to make substitutions and/or team changes:
 - a. During an interval.
 - b. When play is stopped for injury/illness of a player or blood.
 2. Both teams may make tactical changes immediately after a goal has been scored following a request from an on-court player to hold time for this purpose, ensuring that:
 - a. The umpire is clear the request is for a tactical change and not for injury/illness of a player or blood.
 - b. Any on-court players leave the court or change playing positions without delay.
 - c. Any substitutes take up their position on court without delay.
 - d. All team officials including primary care persons remain at the team bench.

- e. The umpire is able to restart play quickly so the momentum of the match is not affected.
3. If undue time is taken by either team to complete substitutions and/or team changes, the infringing team will be penalised for delaying play [Rule 19.1] and [Rule 19.2]. For a tactical change, this will be immediately following the whistle for the next centre pass.
4. The number of substitutions and/or team changes is unlimited during a match provided the players used are those named for the match. However, if the number of requests for tactical changes becomes frivolous the umpires may refuse the request and/or penalise the infringing team for delaying play [Rule 19.1] and [Rule 19.2].

Team Bench Area

1. Indoor Competition
 - a. Team benches will be located on either side of the Bench Official's table.
 - b. Only registered players and team officials are permitted to sit at the team bench.
 - c. Spectators will be allowed to sit behind or at the side of team benches in designated areas. Teams have the right to request the removal of spectators near their bench at any time during their game.
2. Outdoor Competition
 - a. All court areas and sidelines (Blue Area of court) are to be clear of spectators, team gear/equipment and items, including but not limited to the following:
 - i. Bags, drink bottles, balls, prams/pushchairs, wheelchairs and/or other items needed for mobility, and umbrellas.
 - b. Players and coaches must take up a bench position on the Northern Side of the court closest to the centre of the court. For Minogue Park, the Northern Side is deemed to be the left-hand side, looking at the courts from the Registration Office.

Scorecards

1. Registered team player names will be printed on back of score cards for all competitions except Premier Indoor where teams will submit team sheets 20 minutes prior to the game.
2. Coach or Manager to tick players in attendance. Cross off those not there.
3. Coach or Manager to write on bottom of list players NOT registered for team
 - a. It is the Clubs responsibility to ensure eligibility of additional players
 - b. If you are unsure of the eligibility of a player, see registration office.

Provision of scorers

1. All teams must provide a scorer for each game. The scorers will decide who will be the main scorer for the game. The other team's scorer will remain beside the main scorer for the duration of the game to prevent disputes regarding the score.
2. The scorer is to be situated in line with the centre circle on the Northern Side of the court, so position is clear to umpires.
3. Unless there is evidence to the contrary that is satisfactory to HCNC, the official score will be the score on the scorecard.
4. The only exception to the above is Indoor Premier games where the score will be kept by bench officials.

Game Requests

1. Game Requests
 - a. Game requests must be submitted with team registration. Even though game requests are submitted, they may not be accommodated. For example, if request disrupts the schedule of other teams.
 - b. All game requests submitted after registration deadline will not be accommodated unless it falls under Exceptions.
 - c. Deferred games requests will not be accommodated.
2. Exceptions
 - a. Game requests for School teams for School Balls must be submitted with registration. Game requests for School Balls submitted after the registration deadline may not be accommodated.
 - b. Game requests for School teams for Annual Calendar/School Event must be submitted with registration. Game requests for Annual Calendar/School Events after the registration deadline may not be accommodated.
 - c. HCNC Events staff will do their best to accommodate these requests. However, it may not be accommodated if moving games disrupts the overall competition.
 - a. Please note if request is accommodated, teams will be given the earliest published time for that competition.
3. Representative Players
 - a. If teams have three or more players/management who are unavailable due to HCNC netball representative duty, the team may submit a game request. All requests must be submitted in writing 15 business days prior to the game in question.

Grading & Promotion/Relegation Procedures

1. **If not stated in the competition structure the following grading and promotion/relegation applies.**
2. Grading
 - a. At the end of a grading round, the following will be used to create pools for the next round of competition:
 - i. Number of wins and losses taking into consideration opponents
 - ii. Number of points scored
 - iii. Number of points scored against
 - iv. Level of play noted by HCNC Events Staff
3. Promotion/Relegation Process
 - a. At the end of a round there is opportunity for teams to be moved into a higher or lower pool.
 - i. Move into Higher Pool: Only applies to top two teams in pool
 - ii. Moved into lower pool: Only applies to bottom two teams in a pool
 - iii. Below are examples of team movement that may be made if HCNC Events Staff believe it is in the best interest of teams and it will not disrupt competition
 - a. Move into Higher Pool:
 - i. A team is beating all teams by large margins.
 - ii. Goals scored against is significantly less than any other team in their pool.

- iii. If the HCNC Events Staff consider that there is no team to move down from the pool above, the team may stay in current pool
- b. Moved into lower pool:
 - i. Team is losing every game by large margins.
 - ii. Goals scored against significantly more than any other team in their pool.
 - iii. If the HCNC Events Staff consider that there is no team to move up from the pool below, the team may stay in current pool.
- b. If next round of competition has started, no movement will be made.

Competition Points & Results

1. Points for each competition will be awarded as listed below

Game Result	Points
Win	3 points
Draw	2 points
Loss by 3 points or less in 40 minute games	1 point to losing team
Loss by 5 points or less in 60 minute and 48 minute games	1 point to losing team
Loss by more than 3 goals in 40 minute games	0 points to losing team
Loss by more than 5 goals in 60 minute and 48 minute games	0 points to losing team

2. Results
 - a. All results and points are updated weekly on the Hamilton City Netball Centre website at (www.netballhamilton.org.nz).
 - b. Clubs and teams are responsible for notifying HCNC if there are errors. Any team wishing to question the results of games must do so in writing to HCNC Events Staff within **5 business days of the game**.
 - c. Errors identified after finalists or promoted/relegated teams have been notified will not be amended.

Ties and Draws

1. Pool Play Ties:
 - a. If two or more teams have the same number of points at the end of pool play, the winner will be determined by goal ratio. (Calculation: "goals for" divided by "goals against")
 - b. If two or more teams are tied on goal ratio, the winner of the pool play game between the teams concerned will be the pool winner.
 - c. If teams drew their pool play game, the team to have scored the most goals in pool play will be declared the winner.
2. Championship Play Draws:
 - a. In any play-off to determine an overall Championship winner, no draw is permitted. If the score is level at full time, play will continue until one team has a two- goal advantage. This applies to all grades of competition.

Game Defaults

1. Game defaults in all competitions will incur penalties as listed below.

Type	Fine	Other Penalties
Defaults before 1pm the day prior to game day	\$50	None
Defaults after 1pm the day prior to game day	\$75	None
Indoor Open Grade Premier Game Default	\$200	Loss of five competition points
Failure to take court within 3 minutes	\$50	None
Championship Game Default	\$250	None

Championship Placings and Prizgivings

1. Winners
 - a. The top finishing team in each grade will be considered the championship winner.
 - b. Details of prizegiving formats will be published at the start of the championship round.
2. Disruption
 - a. Should more than 2 playing days (after grading rounds) in a competition not be completed then there will not be championship placings.
 - b. Where possible Premier Indoor will have promotion and relegation between seasons, even if the championship rounds are not completed.

Competition Rules

Team Registrations

1. Teams must register via online registration system.
2. Teams who do not register using this system may not be included in the competition.
3. All players, coaches, managers and umpires for each team must be registered as well as a Club Manager for the Club or School.
 - i. Players, Coaches and Managers names will be printed on the back of scorecards and could be used by HCNC Events staff to check eligibility, except Premier Indoor where team sheets must be submitted.

Team Rankings/Naming

1. Team Names
 - a. Club or School Name is required in the team name
 - i. Eg. Rydell High or RHS
 - b. Secondary and Intermediate teams are required to have their year level in the team name
 - i. Eg. Rydell High Year 9 or RHS Yr 9
2. Team Rankings
 - a. Schools and clubs with multiple teams in one competition/grade, must rank teams from highest skilled to lowest skilled. Please use letters from A-Z. Teams with the letters at the start of the alphabet will be considered the highest skilled teams.
 - i. Eg. if a school has 5 year 9 teams, please use the following system:
 - a. RHS 9a, RHS 9b, RHS 9c, RHS 9d, RHS 9e
 - ii. In the example above, 9a is the most skilled team and will be placed in a higher pool than other teams.
 - b. Teams can amend name but will be required to use the letter system above.
 - i. Eg Rydell High 9a Magic

Fees

1. Registration Fees
 - a. All Competition fees must be paid by the due date published on the invoice unless a payment plan has been made and agreed upon by HCNC and team/club/school.
2. Fines
 - a. All fines must be paid within by the due date published on the invoice.

Refunds and Withdrawals

1. Teams withdrawing from a competition with written notification **before the first grading draw is published** will receive 100% refund.
 - a. If there is not a grading round there will be 100% refund if written notification received before round draw is published.
2. Teams withdrawing from a competition with written notification **after grading draws are published and before round draw is published** will receive a 50% refund.
 - a. If there is no grading round there will be no refund after the round draw is published.
3. Teams withdrawing from a competition **after the completion of the grading round and after the round draw is published** will not receive a refund.

Number of Players on a team

Grade	Maximum number of players registered on a team
Indoor Premier	16 <i>Note:</i> Only twelve players can be named for each game as per World Netball rule book.
All other Grades	12

Player Registration and Eligibility

1. Player Registration
 - a. **The onus is on the Club to ensure their players meet eligibility requirements.**
 - b. Only HCNC registered players can play in HCNC competitions.
 - c. Teams may register players to teams until Championship play has commenced or maximum number of players per team reached.
 - i. Exception for players on lower club team *See Player and Finals*
 - ii. Championship play eligibility applies to all players *See Player and Finals*
 - d. HCNC Events Staff will conduct random checks of players registered to teams.
2. Club and Team Registrations
 - a. Players can be registered for one Club per competition.
 - i. e.g. A player may register for one Club in Saturday Open Grade and a second Club in Thursday Open Grade.
 - a. Note - Indoor Open Grade Premier and Saturday Open Grade are considered one competition.
 - ii. A Secondary School player may be registered in one school team and one club team but not two school teams.
 - a. The school and club team can be in the same competition.
 - iii. An Intermediate player may be registered in one school team OR one Club team.
 - b. Players can be registered for more than one team in a club, provided the teams play in different competitions within the centre.
 - i. e.g. A player may register for one team in Saturday Open Grade and a second team in Thursday Open Grade
 - a. Note - Indoor Open Grade Premier and Saturday Open Grade are considered one competition.
 - c. No game time requests will be accepted or considered for a player who is playing for two clubs or for two teams.
 - d. Secondary Teams can only play in one competition, Saturday Secondary OR Secondary Thursday. Teams CANNOT play in both competitions.

School Players

1. School Year groups:
 - a. Players must play in their current school year level.
 - i. e.g. Year 7 plays in Year 7 Grade.

- b. Teams with more than two players of a different Year group in a competition, must play in the Year group of oldest player/s with Grade Dispensations.
 - i. e.g. two year 10 players playing with Year 9 Players; Team will play in Year 10 Grade.
- c. Any teams who have players of different year levels must apply for a Grade Dispensation
- d. Any individual players in teams playing above their year level, must apply for an Individual Player Dispensation.
 - i. e.g. Year 10 playing in Senior (Year 11-13) Secondary Team.
 - ii. Dispensation will not be given for a Year 9 or Year 10 player to play in a team in the Indoor Premier Open Grade Competition.
 - iii. Dispensation will not be given for a Year 9 player to play in a team in the Open Grade Competition.
 - iv. Dispensation will not be given for a Year 8 or any year level below player to play in a team in the Secondary or Open Grade Competitions.

Franchise and International Players

1. Franchise & International Players
 - a. Franchise and International players may only play in the Indoor Premier Open Grade competition.
 - b. Each Indoor Premier team is permitted to register up to four Franchise and International players per season as a part of the 16 registered players for the team.
 - c. Teams may downgrade no more than two players from a Premier grade team to make room for returning franchise and International players.
 - d. Application must be submitted and approval received prior to the player taking the court in the lower graded team Teams must apply to the HCNC Events team
 - e. No more than two franchise and International players may take the court at any one time.

Men, Boys and Transgender Players

1. Boys
 - a. Boys up to Year 8 may play in the appropriate age/school year group competition.
2. Men's and Mixed Netball
 - a. Men's or Mixed netball competitions may be offered at HCNC. The regulations for these competitions will be published with registration information.
3. Transgender
 - a. HCNC follows the Netball NZ Regulation 3.3 in regard to Transgender Players.

Open Mixed Players

1. In all grades and during all games at Mixed, there must always be a maximum of four male players AND a minimum of three female players on the court at any one time.
2. The seventh player on court may be either female or male identified, and this can alternate at each team's discretion during the course of any match.

3. Where there are only three male players on court, they must be positioned in each third of the court – one in the attacking circle (GS/GA), one in the midcourt (WD/C/WA), and one in the defensive circle (GD/GK). In the event that a fourth male identified player enters the court, they may only take the court in a midcourt position(WD/C/WA).
4. If any one team has less than six players on court, or less than the required number of male and female identified players, the match shall be immediately awarded to the opposing team.
5. Players must be Year 11 and older.
 - ii. Exceptions may be made for Year 9 and Year 10, Talent Identified male players. At the discretion of HCNC staff.

Male Franchise and International Players

2. Franchise & International Players
 - a. Each Open Mixed team is permitted to register up to four Franchise and International players per season as a part of the 12 registered players for the team.
 - b. No more than two franchise and International players may take the court at any one time.

Fill-in Players

1. Emergency/ Fill-in Players
 - a. Players within the same club and school can play **UP**.
 - i. Players may play twice in a higher designated team within the same competition for their own club and remain in their regular team.
 - ii. The third time the player plays up for one team, the player will be considered a member of that team and will be graded up. The player will not be able to return to their original team.
 - iii. Players can play up during Championship play if they meet the requirements of a player in the finals see *Players and Finals*.
 - iv. Yr 9 or Yr 10 can not play up into OG or Secondary Senior unless Dispensation approval has been received first.
 - b. Players within the same school or club cannot play **DOWN**.
 - i. Players within the same school or club cannot play in a lower team than they are registered and graded in.
 - c. If a Club or School has two teams in the same grade in the same competition, players may play **ACROSS** twice into the team they are not registered in. The third time playing in that team, the player will be considered a member of that team and will be officially regraded. The player will not be able to return to their original team.
 - i. This clause only applies to Thursday Open Grade: C & D Grade; Secondary Thursday; Saturday Open Grade: C & D Grade; Secondary Senior, Year 10 & Year 9; C & D Grade.
 - ii. Therefore, this clause does not apply to Indoor Open Grade Premier; Thursday Open Grade: A & B Grade; Saturday Open Grade: Premier Reserve, A & B Grade; Saturday Open Mixed Grade; Secondary Senior, Year 10 & Year 9; Premier, A & B Grade.

Players and Finals

1. Players and Finals

- a. Teams in all competitions involved in Championship play must consist of registered players who have played a minimum of three games for that team during the season. The players must have taken the court for at least one full quarter of each of the three games.
- b. Exception – see *Fill-in Players* - Player plays for the same club but in a lower HCNC registered team so by being added to a team in Championship play will be playing up in grades. And, Player being added to the team has played for the lower club team a minimum of 3 games for their regular team.

HCNC Registered Fill-in Players from same Club or School:

- c. Player plays for the same club but in a lower HCNC registered team so by being added to a team in Championship play will be playing up in grades. And, Player being added to the team has played for the lower club team a minimum of 3 games for their regular team.

Non HCNC Registered Fill-in Player:

A player who is not registered at HCNC and is not playing for a Club or School, cannot fill in during Championship play.

Regrading Players

1. Re -grading of Players
 - a. A team may apply to HCNC Events Staff for regrading of player, due to unforeseen and exceptional circumstances and for Return to Play from injury, illness or pregnancy.
 - b. The application for this must be submitted and approval received prior to the player taking the court in the lower graded team. The HCNC Events Staffs has the discretion to approve or deny request.

Team Uniforms

1. Uniforms
 - a. Please refer to the *Hamilton City Netball Centre Uniform Policy* for full uniform requirements.
 - b. In summary Hamilton City Netball Centre is committed to supporting Netball uniforms that adhere to the official World Netball Rules of Netball as well as those that promote safety, inclusivity, practicality, and affordability:
 - i. All teams must be recognisable as a team based on their uniform.
 - ii. Players may not wear anything that could endanger themselves or other players.
 - iii. All players in a team must wear matching bibs.
 - iv. A new club, school, or team must submit colour image of their proposed uniform and bib for approval and registration. Once registered, no other team can wear the same uniform.
 - v. Teams wishing to purchase new uniforms must receive approval from HCNC Event team prior to purchasing uniforms.

Club Disbanding

1. Club Disbanding
 - a. In the exceptional circumstance that a club that fully disbands, in accordance with its constitution, one or more of the teams associated with the disbanded club may join a new club on the following basis:
 - i. The disbanded club does not continue in part or full.

- ii. The disbanded club name does not remain with any team from the original entity.
- iii. In this situation a Team that moves clubs may retain their previous season's status, provided that 75% of the playing and coaching staff remain with the team for duration of the following season.

Player Fines

Player Fines	Fine	Other Penalty
Playing Unregistered Player or Ineligible Player	\$50	Loss of two competition points Forfeit of game
Playing a player in a lower team	\$50	Loss two competition points Forfeit of game
Playing a player under another player's name	\$50	Loss of two competition points Forfeit of game
Playing more than two franchise players on the court at same time	\$50	Loss of five competition points Forfeit of game

Suspension or Stopping of a Game

1. In exceptional circumstances HCNC Event Staff can Suspend or Stop a game.
 - a. Reasons for Suspending or Stopping a game include but are not limited to:
 - i. Weather (*see HCNC Weather Policy*)
 - ii. Health and Safety (*see HCNC Health and Safety Policy*)
 - iii. If the safety of any person involved in the game is in question eg.
 1. Serious Injury
 2. Physical or verbal harassment on court or on the sidelines (*see HCNC Harassment Free Netball Policy*)
2. Suspended games
 - a. If a game is Suspended, it may be moved to another court by HCNC Event Staff.
 - b. HCNC Event Staff can restart a game once the reason for the Suspension has been dealt with to the satisfaction of the HCNC Event Staff member.
 - i. HCNC Event Staff can Stop the game after a game has been Suspended if the reason for the suspension is unable to be resolved.
 - c. When a Suspended game is re-started no additional time will be added to the game and the game will not be re-played.
 - d. The team of a seriously injured player can Stop the game once it has been Suspended. The score will be recorded as the score at the point the game was Suspended.
3. Stopped Game
 - a. The score will be recorded as the score at the point the game was called off irrespective of which team may have caused the game to be suspended.
 - b. A Stopped game will not be re-played.
4. Complaints Procedure
 - a. A complaints procedure may be followed following a Suspension or Stopping of a Game (*see HCNC Complaints Policy*)

Penalties Schedule

- The penalties for some breaches and infringements are set out below. This is not a complete list. Please also refer to the *World Netball Rules Book*, *Harassment Free Netball Policy* and the *Complaints Policy and Procedures*.

World Netball Rule 18: Game Management	Centre Penalty
World Netball Rule 18: Game Management 6.d. – Suspension	<ul style="list-style-type: none"> Repeated suspensions during a season may result in penalties being imposed on a player which can include suspension of play for one or more playing weeks.
World Netball Rule 18: Game Management 6.e. – Ordering Off	<ul style="list-style-type: none"> Ordering Off <ul style="list-style-type: none"> If rule 18.6.e. is invoked on two occasions during a playing season, an automatic suspension of play for one playing week will be given to the player. Any suspension of play is to be applied to the playing week immediately following the second suspension. The Club or School will be advised of this person’s behaviour. A complaints process may also be followed where further penalties can be imposed by the HCNC General Manager and/or the HCNC Judiciary Committee.

Harassment and Abuse Action	Centre Penalty
Any physical action such as a punch or slap whether intentional or in retaliation during a game or at any other time while participating in or involved in any activity under the auspices of HCNC.	<ul style="list-style-type: none"> World Netball Rule 18 and 19 shall apply and can be imposed by the Game Umpire if during a game situation. Player, Coach or Manager - Automatic suspension of play for three playing weeks or three occurrences of activity involvement immediately following the suspension. Any other person who, participates, spectates and/or is involved in any way in any activity – three participation weeks suspension or three occurrences of the activity involvement immediately following the suspension. An incident procedure may also be followed where further penalties including additional suspension of play, can be imposed by HCNC. The Club or School will be advised of this person’s behaviour.
Harassment, inappropriate behaviour or abuse other than physical, by a player, coach or team manager in a game.	<ul style="list-style-type: none"> World Netball Rules 18 and 19 shall apply and will be imposed by the Game Umpire if during a game situation. Can be asked to leave the immediate vicinity and/or the Centre. A complaints process may be followed where further penalties including suspension of play or activity involvement, can be imposed by HCNC. Repeated inappropriate behaviour may impact the playing future of the player/s and team. A trespass notice may be issued.

	<ul style="list-style-type: none"> The Club or School will be advised of this person's behaviour.
Harassment, inappropriate behaviour or abuse other than physical, while participating in or involved in any activity under the auspices of HCNC.	<ul style="list-style-type: none"> Can be asked to leave the immediate vicinity and/or the Centre. A complaints process may also be followed where further penalties can be imposed by HCNC. A trespass notice may be issued. The Club or School will be advised of this person's behaviour if known.

Umpires

Provision of Team Umpires

1. Indoor Premier
 - a. Teams in Indoor Premier are required to pay for an allocated umpire. Payment for the allocated umpire will be an invoiced to the team for the season. HCNC will make payments to the allocated Umpires.
 - b. Umpire fees will be set annually by HCNC.
 - i. 2026 Fee is \$20 per game
2. Saturday Open Grade
 - a. Premier Reserve
 - i. Teams in Premier Reserve are required to pay for an allocated umpire. Payment for the allocated umpire will be an invoiced to the team for the season. HCNC will make payments to the allocated Umpires.
 - ii. Umpire fees will be set annually by HCNC.
 1. 2026 Fee is \$20 per game
 - b. A Grade to Social Grade
 - i. Each team playing in A grade to Social grade are required to supply one umpire per game played.
 - ii. Minimum qualification for umpire is ITU or Centre Theory
 - iii. Umpires will umpire own teams game.
 - c. Mixed Grade
 - i. Each team playing in A grade to Social grade are required to supply one umpire per game played.
 - ii. Minimum qualification for umpire is Centre Theory
 - iii. Umpires will umpire own teams game.
3. Thursday Open Grade
 - a. Each team playing in Thursday Open Grade competition are required to supply one umpire per game played.
 - b. Minimum qualification for umpire is ITU or Centre Theory
 - c. Umpires will umpire own teams game.
4. Secondary Saturday
 - a. Secondary Premier

- i. Teams in Secondary Premier are required to pay for an allocated umpire. Payment for the allocated umpire will be invoiced to the team for the season. HCNC will make payments to the allocated Umpires.
 - ii. Umpire fees will be set annually by HCNC.
 - 1. 2026 Fee is \$20 per game
 - b. Secondary A Grade to D Grade, Mixed Grade & Social
 - i. Each team playing in Secondary Saturday competition are required to supply one umpire per game played.
 - ii. Minimum qualification for umpire is ITU or Centre Theory
 - iii. Umpires will umpire own teams game
- 5. Secondary Thursday
 - i. Each team playing in Secondary Thursday competition are required to supply one umpire per game played.
 - ii. Minimum qualification for umpire is ITU or Centre Theory
 - iii. Umpires will umpire own teams game
- 6. Intermediate
 - a. Each team playing in Intermediate competition are required to supply one umpire per game played.
 - b. Minimum qualification for umpire is ITU or Centre Theory
 - c. Umpires will umpire own teams game

Umpire Defaults

- 1. In a competition or grade where an umpire must be provided, and the umpire fails to turn up, the team must use find another umpire or use a player from their own team, even if this means that the team plays with 5 or 6 players.

Allocated Umpire Request

- 1. Centre appointed Umpire Request
 - a. Teams may submit a written request to the HCNC event staff for an allocated umpire/s at least 5 business days prior to the game in question.
 - b. Allocated umpire requests even though submitted, may not be accommodated. The HCNC event staff will either accept or deny based on the ability to provide an allocated umpire without disrupting any competition and the reason the request has been made.
 - c. If an umpire is allocated at the request of a team, the team who requested will be required to pay. Fees range from \$20-\$60/game and teams will be invoiced for these fees.

Umpire Responsibilities

- 1. Umpire Dress Code
 - a. Pathway and Premier Umpires are encouraged to wear either HCNC shirt or NNZ shirt depending on qualification.
 - b. All other umpires must wear appropriate safe sports clothing.
 - c. Please refer to the *Hamilton City Netball Centre Uniform Policy*
- 2. Game Responsibilities
 - a. Umpires are required to provide their own whistle. HCNC will have whistles available to purchase.
 - b. Umpires are responsible for ensuring game score has been accurately recorded by the scorer.

3. Game Management:
 - a. Umpires are responsible for performing pre-game checks as outlined in World Netball Rule Book.
 - b. Umpires are responsible for game management as outlined in the World Netball Rule Book.
 - i. If any player is suspended, or ordered off, the Umpires must report player's name and team on the back of the score card, turn in score card to registration office, and alert registration staff. Additionally, the Umpire will be asked to complete an incident report and submit to HCNC Event staff.
 - ii. If Umpire has consistent problems with misconduct or poor sportsmanship with team officials, team spectators, or players, umpire should alert registration office immediately. Additionally, the Umpire will be asked to complete an incident report and submit to HCNC Event staff.

Duty Umpire

1. Duty Umpire Request
 - a. A Centre appointed Duty Umpire may be available if requested during competitions.
 - b. If an incident occurs someone must inform the Registration Office and ask for a Duty Umpire in first instance and provide information including court number and what has occurred and person who reported it.
 - c. If Duty Umpire is unable to attend before the game is finished an Incident Report is to be filled out at Registration Office
 - d. Duty Umpires will attend court to observe. They can approach parties involved at their discretion.
 - e. If Duty Umpire is asked for after game has commenced, an Incident Report is to be filled out.

Definitions

Club: Includes all clubs and schools with teams playing in HCNC competitions. Every player playing in any HCNC competition is deemed to belong to a club.

Championship Play: Starts the beginning of the first day of play in the round. For example, for a Saturday competition, the round starts at 00.00.01am on the Saturday of the first round of game. Championship Play may include Quarters, Semis and Finals.

Franchise Player: A player who is contracted to the ANZ Championship or an equivalent competition in another country as determined by the HCNC Events Staff OR has played a minimum of four full quarters in such competition during the current season. This does not include NNL Players.

HCNC Events Staff: Includes but is not limited to the HCNC employed staff, Competition Convenors, and other key volunteers.

International Player: Any player who is contracted to an International Netball Team.

Play, Plays, or Played: Take to mean that a player has physically taken the court and played for the team. Note: For finals eligibility, “play, plays, or played” means for a minimum of one quarter of the game.

Representative Duty: Applies when a player cannot play because they are representing HCNC at a representative tournament. This does not include a mandatory stand down period because of a disciplinary infraction that occurred at a representative tournament where they represented HCNC.

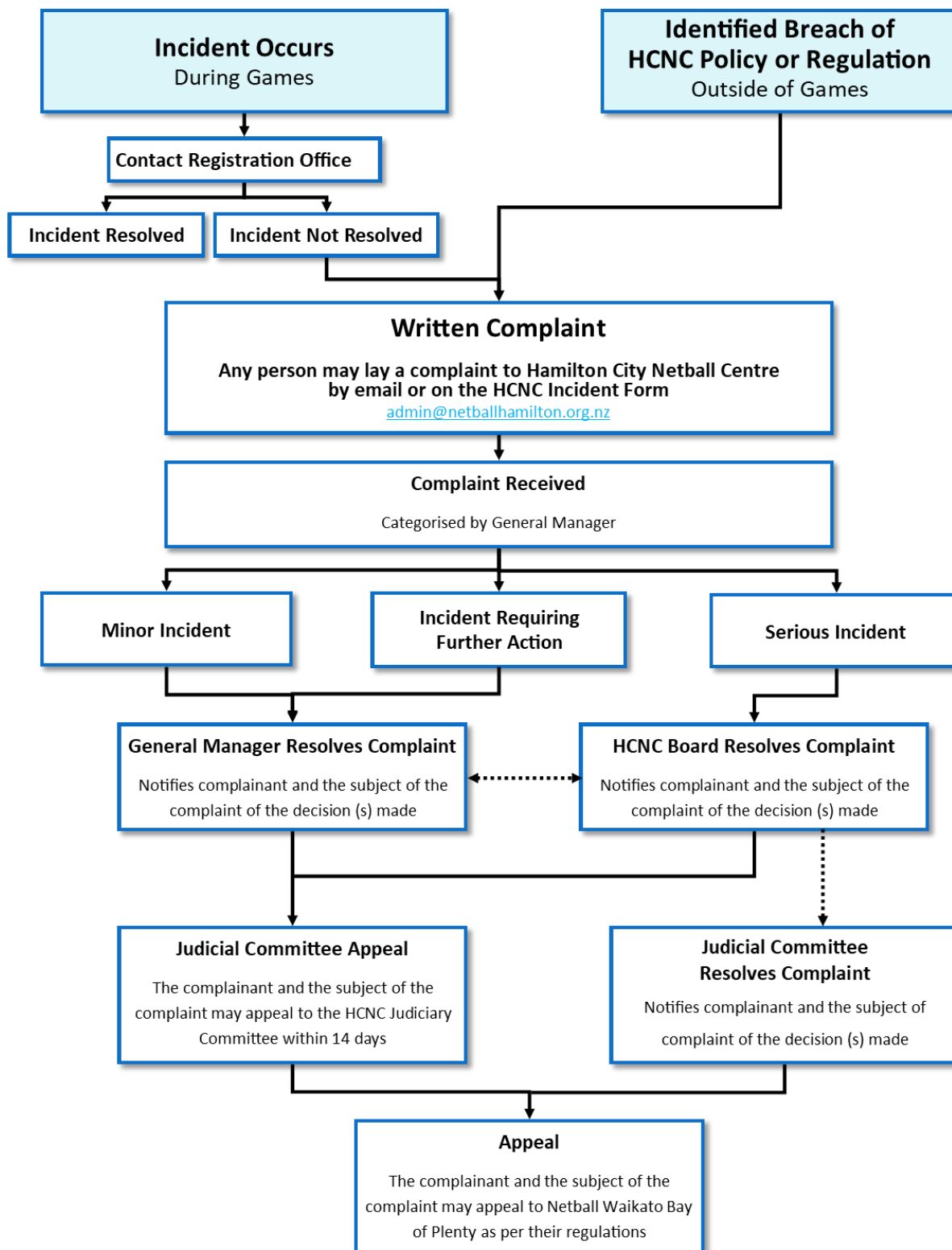
Secondary Player: Any player who is enrolled in a secondary school during the competition season.

Intermediate Player: Any player who is enrolled in an Intermediate school during the competition season.

Complaints Policy and Procedures

Please refer to the HCNC Complaints Policy and Procedures

HCNC Complaints Process Chart



Grade Dispensation Request

All dispensation requests will be presented to HCNC staff and Competition Conveners. Requests are on a case-by-case basis for appropriate consideration. Team contact will be notified via email by HCNC Co-Ordinator.

Email to admin@netballhamilton.org.nz

Club Name	
Team applying for dispensation	
Grade requesting to enter	
Reason for seeking dispensation (Please include Year level of requests out of grade and reason) (Please include skill level and mental capacity to play in this grade.	
Contact Person	
Contact Number & Email	
Signed	
Date	

Individual Player Dispensation Request

All dispensation requests will be presented to HCNC staff and Competition Conveners. Requests are on a case by case basis for appropriate consideration. Team contact will be notified via email by HCNC Co-Ordinator.

Email to admin@netballhamilton.org.nz

Club Name	
Team applying for dispensation	
Competition & Grade requesting to enter	
Individual's name	
D.O.B & Age	
Year Level	
Reason for seeking dispensation (Please include skill level and mental capacity to play in this grade i.e., physically taller, stronger, skill level matches and or is the same as older players, can mentally handle the physicality of an older grade.	
Contact Person	
Contact Number & Email	
Signed	
Date	